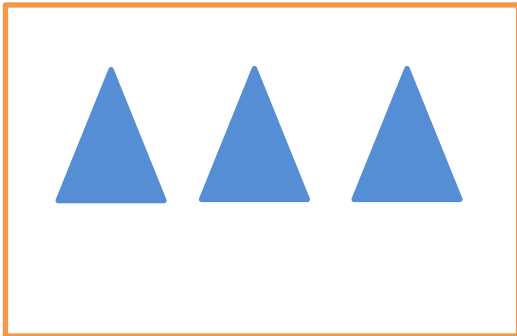


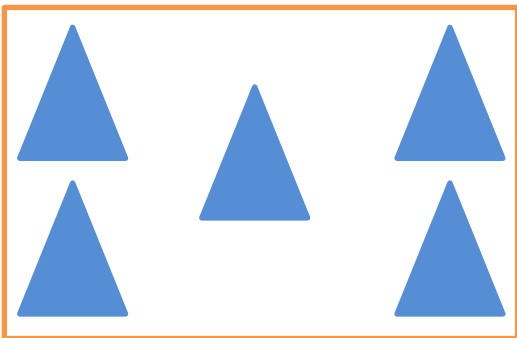


Et si on faisait un  
peu de calcul...

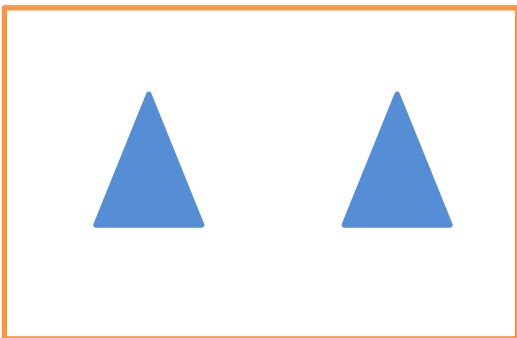
Relier le chiffre au bon nombre de triangles :



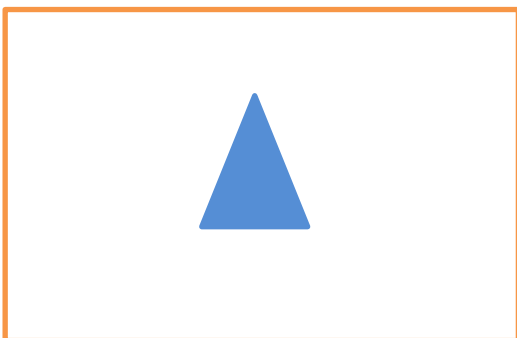
2



3



1



5